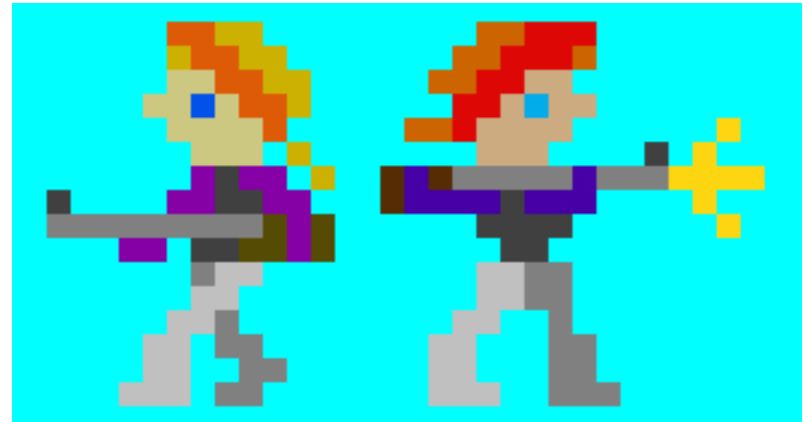


# ZYLATOV

# SISTERS

# UPDATE 4!!

OCTOBER 28, 2011



# **NEW MUSIC DRAFTS (WEEK 3)**

**Hal's Goth Castle Song**

**Larry's Goth Castle Song**

**Larry's Wacky Action Song**

# **NEW FEATURES**

**All Enemies (Week 3), now with death Fframes**

**Co-Op! Press 9 to toggle**

**Lives/Respawning**

**Basic scoring, including transitive damage 'ownership'**

**Labeled crates, timed crate spawning**

**Control over specific enemy placement in levels**

**Revised art and level designs**

**Improved explosion handling**

**"Story" :D**

# Zylatov Sisters

The robots came in the night  
with no warning.

Only two powerful sisters  
can fight back  
to save us all.

You are those sisters.

# **LATEST PLAYABLE:**

**<http://zylatov.com/week4.swf>**

## **Controls**

**9 – Toggle 2 Player**

**WASD/TAB – P2**

**Arrows/Enter – P1  
(Space if 1-Player)**

## **Cheats**

**Y/U – Change P1 Weapon**

**H/J – Change P2**

**1-8 – Change Level**



# **NEXT WEEK**

## **Audio Group**

**On Break (help other projects needing audio?)**

## **Design Group**

**2 New Level Layouts (using existing assets)**

**Try for something different than your previous one(s)**

## **DeLeon**

**Advanced Scoring**

**Bug fixing/cleanup (especially effect indicators)**

**Week After: Menus**